

SACRAMENTO YOUTH SOCCER LEAGUE

2009 - 2010 Season

GAME RESULTS and STANDINGS

1) All SYSL teams (U8 thru U14) must report their game results (whether be it the score, a BYE, or no game played) to their club's Standings Rep within 24 hours of the conclusion of the scheduled game. In turn, the club's Standings Rep, will report the scores of all their Club's teams, online, no later than *Noon* the following Monday. Failure to report scores in a timely manner may result in a fine levied against the Club at \$10 per team. A \$100 fine will be levied against any Club that fails to report any team scores that week.

2) If a team is *protesting* a game, the Coach must indicate that information on the game card. All protests are to be reported to the Club Standings Rep when reporting the game results.

3) A Coach wishing not to play a scheduled game, must notify the coach of the opposing team at least 24 hours (preferably a week) before the game's scheduled start time. Cancellations of games due to field conditions or weather may be made by the Club Manager or the SYSL Executive Board. Cancellation of a scheduled game *is not automatically* a forfeit. Games "called off" for a reasonable cause need to be made up within 2 weeks. Rescheduling the place and time is the responsibility of the "home" team and by mutual agreement of both teams. If no agreement can be reached, call your Club Manager. Being short "a couple of players" *is not* a valid reason to call off and reschedule a game. Games are to be played with at least a minimum number of players. (Minimum number of players are: U6 & U8=5; U10=6 ; U12 thru U19=7.) Because of the time of year and possible weather problems the cancellation of any game sometimes makes it impossible to make-up.

If you are ever in doubt, call your Club Manager to discuss the situation first!

***** PLEASE NOTE *****

When a "no game played" is reported to your club's Standings Rep, a date for the make-up game should also be given at that time, if possible. Coaches will have no more than 2 weeks, or by the 5th week in the 1st half or no later than 1 week after the 2nd half ends to make up games. If games are not made up within this time frame, SYSL PAD may schedule the make-up game for those teams involved. No games will be made up later than 2 weeks after the end of league play.

If your team is going to participate in the District Cup, Association Cup, State Cup, or Soccerfest, all make-up games *must* to be completed by the end of the 2nd half of the season, or your team *will not be allowed* to participate, and you may forfeit the entry fee to such.

MID-SEASON ADJUSTMENTS

- 1) Mid-season adjustments will be made after the 5th scheduled game of the season. There will be one Saturday break (Oct 17th) between the first 5 games and the second 5 games.
- 2) All our teams (U8 thru U14) will be evaluated for Mid-Season adjustments. The teams will be considered for adjustments based on their record in the first five games.

STANDINGS

Each division will have a "winner" and "runner-up" for the first half of the season and the same for the second half of the season.

Standings shall be determined on a "total points" system as follows:

Win = 2 points Tie = 1 point Loss = 0 points

A forfeit is considered a "0-1" loss. Only the PAD Committee may officially declare a game to be a forfeit. If both Coaches agree not to play a game (no make-up), the game shall be recorded as a "0 - 0" loss for both teams.

If teams are "tied" for 1st place, the tie shall stand, and all teams involved will share the same positions in the standings. In a division where there are multiple winners NO runner ups shall be awarded.

ALWAYS REMEMBER.....

All your players are *WINNERS* no matter where your team placed in the division